



General & Technical Rider

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General Rider

This is the rider for Inge van Calkar. We are looking forward very much to working with you. In order to have a great show, we kindly ask that you take a moment to read all of it. Please give us notice (via email is fine) that you have received this rider.

We love playing all sorts of events and to play under all sorts of circumstances. If you are unable to provide any of the services in this rider, contact us as soon as possible. We are happy to discuss alternatives.

Artist Billing

Please take care to spell "Calkar" correctly. It's with a 'C' and then a 'K'. There is no 'e' in it. Thanks!

On promotional material you can write the band name as this:

Inge van Calkar
Inge van Calkar and band

Contact Info

Inge van Calkar	0031 6 28 12 98 75	ingevancalkar@gmail.com
Frank Fiedler	0031 6 57 10 08 05	frank.fiedler.music@gmail.com

Travel Party (depends on the band lineup)

Inge van Calkar	Vox/Guitar
Frank Fiedler	Bass/Keys/Technical Director
Joost van der Beek	Vox/Guitar
Niels Voskuil	Drums/Tracks Operator

Raymond Paré	FOH engineer (not always)
Walter Wilhelm	Booker (not always)

Catering/Dinner

Inge: Vegetarian

No other food allergies or preferences.

If your venue only serves vegetarian food we respect this and enjoy this as well.

Hospitality / Backstage

- non-alcoholic drinks
- red bull light (might be other brand as long as no sugar)
- minimum 2 cans of beer per travel party member (+4 for the german member)
- one bottle of cooled white wine, one bottle of soft red wine (Merlot for example)
- some sweet snacks, some hearty snacks
- well-lighted mirror for Inge to do makeup

Parking

The band uses a Mercedes Vito band bus (H FF-968). It is 5.3 meters long and 1.91 meters high and fits in most normal parking spaces and even parking garages.

The drummer will arrive in an extra car.

The FOH engineer will arrive in an extra car.

So in total we need **3 parking spaces**.

Merch

We would like to sell merch after the show.

Technical Rider

Changeover/Soundcheck

Festivals

Minimum time for soundcheck/changeover is **30min**. This is really a bare minimum and only possible if we can prepare our stuff in a safe place in direct proximity to the stage. 45min - 60min is preferred.

Please make sure we have full access to the stage and FOH desk 30mins before show time, or longer if possible.

These changeover times assume that our team can move freely on the stage, with nothing else happening there or obstructing movement. Any activities on stage like a DJ or moderator/speaker may slow down the changeover significantly. When in doubt, please contact us in advance.

Club shows

We like to get in at least 3.0 hours before showtime. We will use this time as:

- 1,5 hour set-up
- 0,5 hour soundcheck
- 1 hour dinner break

Please provide technical assistance during setup and soundcheck.

Monitoring

We bring our own in-ear monitoring using a rack mixer on stage (Allen & Heath QU-PAC). All drum mics have to be present in this mixer. This might be done by using our splitter or via return channels from your mixer.

Our splitters are 2x ART S8, providing full galvanic isolation. Phantom power is provided via our monitor mixer, so you can deactivate it. Mic gain is separate for us and FOH, so what we do in our monitor mixer does not affect FOH.

FOH talkback

The FOH talkback return must be plugged in our rack mixer **CH16** so that we can hear it in our in-ears. The plug sits in our rack near the drummer and looks like this:



FOH Mixer

We do not bring our own FOH mixer but use the mixer of your venue instead. If it does have less channels than needed please contact us. (32 channels is more than sufficient)

Backline

Please provide a list with backline amps/cabs available, if any.

Wireless Equipment

We use **two** Sennheiser SR IEM G4 senders working in the B-Band (626 - 668 MHz) for wireless in-ears.

We also use **three** Sennheiser Senders for wireless bass guitar, wireless guitar and wireless lead vocals working in the A-Band (516 - 558 MHz).

Output locations/ snakes

All our outputs come from only two locations:

1. The **splitter** near the drums
2. The **rack** near the drums

We provide pre-labelled, three meter length snake cables.

Minimum stage size

5m x 3.5m

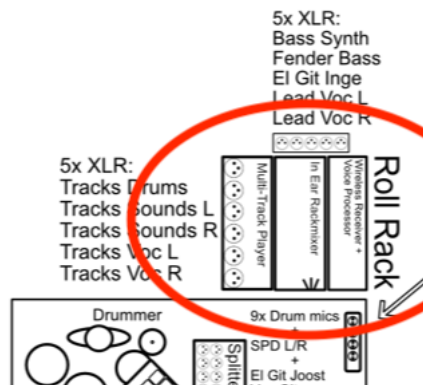
If there is less space please contact us in advance. Our setup is quite flexible.

Things we need from the venue

1. **Power outlets for audio.** We need these in back and front of the drums. Also for keys on SR and guitar on SL.
2. **Power outlets for light.** For our own light installation on stage.
(all low-power LED lights, no dimmers)
3. **Drum mics, stands & cables** (to connect them to our splitter, see monitoring)
4. Vocals mic & mic stand for guitar player Joost
5. **Stage risers** as defined on the stage plot. Might be combined into one big riser.
6. Two stage boxes with 16 inputs near the drums. (one for the rack, one for the splitter)

How to speed up changeover

A mobile drum riser will speed up changeover. Our splitter and roll rack can be placed on this riser and all drum mics plugged in in advance of the changeover.



Also, our roll rack (see pic) sits in a solid chest with handles. It can be prepared in proximity to the stage, maybe even using our pre-labelled snake cables (that means: If 3 meters is long enough). After bringing it in position on the stage you can immediately begin to connect the snakes to the stagebox.

Channel list

we bring our own DI's. No DI's from venue needed

we would like to use your drum mics, stands and cables.

Drums have to be present on our in-ear mixer, see chapter '[Monitoring](#)' for possible solutions.

CH	Input		needs	Location	Group
1	Kick in	S Beta 91A		Splitter	Drums
2	Kick out	S Beta 52A		Splitter	Drums
3	Snare Top	SM57	stand/plate	Splitter	Drums
4	Snare Bottom	SM57		Splitter	Drums
5	HiHat	no preference	stand	Splitter	Drums
6	Rack Tom	no preference	plate	Splitter	Drums
7	Floor Tom	no preference	plate	Splitter	Drums
8	OH L	C414	stand	Splitter	Drums
9	OH R	C414	stand	Splitter	Drums
10	Tracks Drums	XLR		Rack	Drums
11	Fender Bass	XLR		Rack	Bass
12	Bass Synth	XLR		Rack	Bass
13	El Git Inge	XLR		Rack	GTR
14	Git Joost Mic	XLR		Splitter	GTR
15	Git Joost Line	XLR		Splitter	GTR
16	Tracks Sounds L	XLR		Rack	sounds
17	Tracks Sounds R	XLR		Rack	sounds
18	Tracks Vocals L	XLR		Rack	Vocals
19	Tracks Vocals R	XLR		Rack	Vocals
20	Lead Voc L	XLR	comp/rev/del	Rack	Vocals
21	Lead Voc R	XLR	comp/rev/del	Rack	Vocals
22	Voc Git	XLR	stand/comp/rev	Splitter	Vocals
	FOH talkback return	XLR from FOH		Rack Mixer CH 16	

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